



City of Brooksville

Parks & Recreation Department
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Adult Co-Ed Kickball League

The City of Brooksville Parks & Recreation Department wishes to extend its welcome to you and your players.

We hope that you will have a successful and pleasant season.

You, as manager of your team, are the only means of communication between the City of Brooksville Parks & Recreation office and your players. We ask that you please cooperate with us and keep all players informed of rules and regulations governing kickball league play. It is your responsibility to inform your players of game times and places. Please provide them with this information so that we may avoid an abundance of calls on this subject. Your cooperation on this matter is greatly appreciated!

If you as a manager should leave the team during the season, please contact the City of Brooksville Parks & Recreation office so that we may take your name off our managers list. Please notify us of all address and phone number changes, so that mailing lists are kept current.

All playing rules governing league play will come from the City of Brooksville Parks & Recreation Department League Rules.

The following rules and regulations have been set up by the City of Brooksville Parks & Recreation Department and take precedence over any differences in the Official Rule Book.



ALCOHOLIC BEVERAGES

City Ordinance prohibits the use of alcoholic beverages on city owned or city operated property. If a team brings alcoholic beverages on the premises, they will be asked to remove them from the property. If the team does not comply, the game shall be forfeited.

Note: Individual players caught drinking on city owned or operated property during, before or after a game, playing or not, will be suspended for three (3) consecutive ball games. The rule will apply to all play authorized by the City of Brooksville Parks & Recreation office, exhibition games and weekend tournaments included.

**A SECOND OFFENSE WILL RESULT IN SUSPENSION FOR THE
REMAINDER OF THE SEASON.**

SMOKING

Smoking is prohibited on the field or in the dugouts.

PLAYER CONTRACTS

All players must COMPLETELY sign their team roster.

Each team shall have a team roster, player waiver and player code of conduct sheet signed by the players and on file with the City of Brooksville Parks & Recreation office prior to participating in a regularly scheduled game. If a team manager plays, he/she must also have signed the roster sheet. Rosters shall be signed by ALL players.

Note 1: All rosters, waivers and code of conducts shall be put on file in the City of Brooksville Parks & Recreation office.

Note 2: MANAGERS: It is your responsibility to turn in your roster, waivers and code of conducts by due date provided at manager meeting. If the roster is not submitted before game play, that game and subsequent games will be forfeited until the office receives the roster sheet.

BAD CHECKS: There will be a \$25.00 charge for ALL bad checks. NO EXCEPTIONS.

REFUNDS: Sorry, no refunds for Sponsor fees or Player fees.

PLAYER RELEASE

A player will be allowed only one release per season. When you transfer to another team you must sit out one game of the team you're going to. A player will be eligible to sign with and play for another team as soon as the release is on file with the City of Brooksville Parks & Recreation office. A player must return all equipment to the team before he becomes eligible for release.

PLAYER UNIFORMS

All teams must have a matching uniform (same color and same sponsor listed) a unique number on the back of each team member's shirt on the roster before the 3rd week of season scheduled regular games and continuing throughout the entire season. Logo does not have to match but needs to be the same sponsor name.

NO EXCEPTIONS !!!!!

Any player without the proper uniform will not be allowed to play. No duplication of uniform numbers. Minimum size of player number is 6 inches.

Shoes must be worn by all players and base coaches.

Sandals or open footwear are not considered as shoes.

PROTEST

No umpire shall consider a protest on the field. The team manager shall file a written report to the City of Brooksville Parks & Recreation office within 24 hours after the protest occurred. Managers must have all information concerning the nature of the protest and the rule infraction that applies.

Note: There will be no protest based solely on a decision which involves accuracy and judgment on the part of the umpire. The lack of knowledge concerning the ground rules is no excuse for a protest. It is as much the duty of the team manager to find out the rules, as it is the umpire's duty to give them.

INELIGIBLE PLAYERS

All protests involving the eligibility of a particular player must be in writing and filed with the City of Brooksville Parks & Recreation office within 24 hours of the alleged violation. All eligibility protests shall be handled in the same manner as rule infractions, meaning that the ineligible players shall be protested before the game is completed.

If an ineligible player protest is filed after the game is completed, the outcome of the game will not be affected; however, the player shall be suspended along with those guilty of inserting him or her in the line-up. If the player is known by a game Official, this requirement may be waived. If no ID is available: It is the player's responsibility to present a picture ID to the City of Brooksville Parks & Recreation office before 5:00 pm the next working day or the protest will be upheld.

PLAYING UNDER AN ASSUMED NAME

Note: Managers: do not play illegal players!

If a player is caught playing under an assumed name, then that player, along with the person or persons guilty putting him in the line-up will be suspended for the balance of the season or tournament.

It is the responsibility of all managers to know the names of their players and if they are who they say they are. If an illegal player is caught playing under an assumed name by the opposing team, umpire, or representative of the City of Brooksville Parks & Recreation office the game will be forfeited. That team will be ineligible for post season play and the player and manager suspended. If this occurs during the post season play, the team will be put out of the tournament.

It is the responsibility of all managers to know if a player is on another roster. If a player is caught playing on two teams by either the umpire, other team, or an Official of the City of Brooksville Parks & Recreation office, the game will be forfeited and so will all games the illegal player has played in.

FINAL ROSTER CUT-OFF DATE

Rosters will be frozen after the THIRD week of the season.

PICK-UP PLAYERS FOR REGULAR SEASON PLAY

ALL TEAMS MUST HAVE NINE (9) ROSTERED PLAYERS FOR ALL GAMES.

You are allowed to pick up (2) players
(one male/one female) or (two females) to make 9.

UMPIRES

All umpires working your games have attended umpire clinics on rules and mechanics of umpiring. They are there to work your games not to take abuse or foul language from you and your players. Umpires are not obligated to umpire any forfeited games.

EJECTIONS

Any Ejected player MUST leave the field immediately, without any altercation. It is the Team Managers responsibility to assist the player from the playing field, if the player does not leave the field; his/her team will forfeit the game.

Umpires may remove players from the game for any of the following reasons:

1. If a player attempts to arouse the wrath of the other players or spectators.
2. If a player tries to call the attention to the crowd that he does not look on the ruling with favor.
3. While coaching attempts to annoy the opposition. A coach is there to assist his kicker and base runner and not to annoy the opposing players.
4. The use of profanity on the field shall also be grounds for ejection of a player or manager.
5. Verbal abuse directed at an umpire, or Official of the City of Brooksville Parks & Recreation Dept.
6. Anyone making a farce of the game.
7. Any player who throws the ball in an act of anger or otherwise, shall be removed from the game and draw an automatic two-week suspension.
8. Any team refusing to play, or who leaves the field after being ordered to play by the umpire shall be automatically suspended for one (1) year.
9. Any player, coach, or manager refusing to leave the playing area before, during, or after a game when ordered to do so by game Official will be disciplined.

PLAYER SUSPENSIONS

If an Official ejects a player from a game for any reason, the ejection will carry an automatic two or four game suspension; however, under extenuating circumstances, the Athletic Director may reduce the suspension or lengthen the suspension, depending on the circumstances. The City of Brooksville Parks & Recreation office shall have sole authority to levy the length of the suspensions, not the umpire involved. All managers will receive verification of a player's suspension along with the date the player will be eligible to play again. It will be the duty of the team manager to see that a suspended player does not play during the time of his suspension. If the player should violate this condition, the player and the manager both will be faced with a suspension, if the violation should occur during the absence of the manager, the person who made out the line-up shall be suspended. Manager or player must appeal in writing to the City of Brooksville Parks & Recreation office within 24 hours or umpires report will be acted upon. Suspension shall be valid from one season to another.

NOTICE

The standing rule of all activities conducted by the City of Brooksville Parks & Recreation Department is that any player, manager or spectator striking, attempting to strike, verbally abusing or the throwing of any object at an Official of the City of Brooksville Parks & Recreation Department shall be automatically barred from any of our activities for a period of one (1) year. Further, if no attempt is made by the team to restrain a player from striking an Official, that particular team shall be suspended for three (3) consecutive games.

POSTPONEMENTS

All requests for postponements must be in writing prior to schedules being released.

RAIN-OUTS

During the rainy season, both the City of Brooksville Parks & Recreation office and individual teams will experience many frustrations. The City of Brooksville Parks and Recreation staff will contact the team manager or the designated contact person for the team to notify you if there has been a delay or cancellation due to rain or poor field conditions.

Please do not call us, we will call you.

Prior to the game time-up until 5pm, Monday-Friday, it shall be the duty of the Athletic Director to determine the condition of the playing field. At game time, it is the duty of the Athletic Director &/or the Head Umpire to determine the condition of the playing field. Once a game has started, the Head Umpire &/or the Athletic Director has full jurisdiction as to the playing condition of the field. They have full authority to call the game at any time because of field wetness, hazardous weather conditions, or lightening problems.

If rain halts a game, it will be considered official if four and half (4 ½) innings have been completed.

MAKE-UP GAMES

If the above requirement is not met, the game shall be rescheduled and replayed. It is not always possible to reschedule your games on your playing nights, so we would appreciate it if you will play the make-up games as we schedule them.

If you have any complaints with the playing conditions of the fields, please let us know. It is our responsibility to ensure that the fields are in safe playing condition.

GAME PROCEDURE

1. Playing Time
 - a. Time limit shall be 9 innings or 60 minutes. Umpire time is official time.
 - b. A game that is called by the umpire after 4 ½ complete innings of play shall be considered a regulation game.
 - c. Texas Tie-Breaker will be used if the game is tied at the end of regulation time.
 - d. Run Rule: 10 runs after 7 innings.
2. The "game ball" will be provided by the City of Brooksville Recreation Department. The ball used will be a 8 ½ inch rubber playground ball.
3. Number of Players
 - a. Each team must have 9 players to begin game.
 - b. Teams must have equal male to female ratio of players or more females to avoid an out(see below)
 - c. With an unequal ratio of players, more males than females, there will be an automatic out that will be enforces throughout the game whenever there are 2 males kicking back-to-back.
 - d. Only 10 players are allowed to play defense (5 males and 5 females or any combination with more females)

OFFENSIVE PITCHING

1. The offense will provide their own pitcher.
2. The pitcher stands on the pitching rubber and rolls the ball to the kicker.
3. Each kicker receives a maximum of 3 pitches, no exceptions. If a kicker does not put the ball in play within 3 pitches, they are out.
4. Kicker will need to put ball into play passed the 8ft diameter around home plate.
5. There are no walks.
6. Offensive pitchers cannot "coach". It is up to the first base and third base coaches to give direction to the runners.

DEFENSIVE POSITION

1. Defensive positions are not designated.
2. Outfielders must remain at or on the outfield grass until the ball is **KICKED**.
3. Infield players must be in the dirt area until the ball is **KICKED**.
4. If the defense moves into an illegal areas before the ball is kicked, the ball will be dead. After one warning, failure to do so will result in the kicker being awarded first base.
5. The catcher must stand in the area behind home plate. The catcher may not enter fair territory until the ball is **KICKED**. The catcher may not interfere with the kicker. This will result in a dead ball.
6. The pitcher must stay within the circle until the ball is **KICKED**. They may not interfere with the offensive pitcher. This will also result in a dead ball.

KICKING & OTHER GENERAL RULES OF PLAY

1. Each line up should maintain an alternating gender kicking order. A team may start with 8 and have a lineup of as many players that show (10 in the field & unlimited kickers) with a maximum of 15 players.
2. Kicker must stand behind home plate. All kicks must be made by the foot.
3. All kicks must occur within the "kicking circle" (8ft diameter around home plate). A kick in front of the kicking circle is a dead ball with one warning. After the warning, an automatic out will be enforced.
4. Bunting is not permitted. It is a dead ball and a warning. Kickers must have a full kick at the ball with a follow through. The ball must be struck solidly.
5. No leading off a base, wait until the ball is kicked. No stealing.
6. Runners must stay in the base path. Running out of the base path is an out. Fielders impeding the runners' path to the base shall result in the runner being awarded the base.
7. Ball thrown at the base runner must be below the shoulders. Any runner hit above the shoulders (even unintentionally) will be awarded 2 bases

beyond what they would have held before they were hit and other base runners will move up accordingly. Any player intentionally throwing at a runner's head will be ejected.

8. Defensive kicking is allowed to get the ball in. You cannot kick the ball at a runner to get them out.
9. Each team is allowed 3 outs per inning. An out consists of :
 - a. A kicker not putting the ball in play within 3 pitches.
 - b. A runner touched by the ball any time while not on base, including a thrown ball below the shoulders (See above)
 - c. Any kicked ball, fair or foul, that is caught in the air.
 - d. A force out on a base to which the runner is forced to run.

FORFEIT

Forfeit time is game time, no grace period. If a game is deemed a forfeit, the teams may remain on the field to play a scrimmage game, without an umpire if they chose.

Forfeit Fee will be \$20.00 for the teams first forfeit, \$40.00 for the same teams second and third forfeit. Fee must be paid prior to the teams next scheduled game.

After the third forfeit, the team manager will be required to meet with the Athletic Director to determine the future standing of the team with the league. If it is determined that the team will be removed from league play, the balance of their games will be declared a forfeit to opponent they were to play.

SCORECARDS

Must be filled out completely by the Home team and the Away team, prior to game time, not during the game and submitted to the umpire.

SCORE

The Home team is the Official Scorekeeper; however, both teams should keep a book in case an error is made by the home team. Any such errors **MUST** be addressed, to the home plate umpire before you move into the next inning. The official home team will be listed second on the schedule.

Example; 1 vs 2, team 2 is the home team.

SPECIAL RULES

1. ONLY rostered players are allowed on the playing field and in the dugout. This includes the base coaches.

2. The Team Manager is the ONLY person who can speak or discuss ruling on the field with the umpire. No other spectator or player may approach the umpire can confront an umpire during the game.

TIE BREAKER RULE

The tie breaker rule will be in effect for all levels of softball play conducted by the City of Brooksville Parks & Recreation Department.

The tie breaker rule reads: If after the completion of nine (9) innings of play or the time limit has expired and the game is tied the following tie breaker will be played to determine the winning team:
Starting with the top of the next inning, and each half inning thereafter, the offensive team shall begin its turn to kick with the player who made the last out in the prior inning will be placed on second.

CO-ED RULES

1. Players participating in leagues, operated by the City of Brooksville, are eligible to play on ONLY one (1) co-ed team and one (1) men's or women's team.

GROUND RULES FOR KICKBALL

1. Ball is in play inside fence - runners may advance as far as possible at own risk.
2. A kicked fair ball that clears the outfield fence in the air - is an automatic home run.
3. A kicked fair ball that bounces over the outfield fence - automatic double.

4. Thrown balls that go in dugouts; over fences, become lodged in fences or go under fences - runners advance according to position of runner and where ball was first thrown from - 1+1: the base you're going to plus one base.
5. Ball going under or through field fence - an automatic double.

ADULT LEAGUES DISQUALIFICATION AND APPEAL PROCEDURE

JURISDICTION

The City of Brooksville Parks & Recreation Department's Director and/or Athletic Manager shall have sole authority to administer the suspension process from all activities conducted by this department for any of the following acts or for acts listed in the softball manager's guide.

ACTS of DISQUALIFICATION - SUSPENSIONS

1. Unsportsmanlike conduct.
2. Physical or verbal abuse such as an attack on an umpire, tournament or recreation department official immediately proceeding, during or following a game.
3. Commission of fraud, such as playing under an assumed name, falsifying an affidavit or roster, or giving false information or withholding information to recreation department personnel.
4. Participating in league play while knowingly violating league rules.
5. Participating in league play while he/she does not meet eligibility requirements of the City of Brooksville Parks & Recreation Department

Adult Co-Ed Kickbal Leagues

Sponsor Fee: \$125.00 for 1st season

Player Fee: \$20.00

1. Sponsor Fee for each team entering league is **\$125.00**.
2. All players must pay the **\$20.00** player fee and sign in on the official roster.
3. Players Fees due before 5:00pm on the due date given at managers meeting prior to start of every season. If Sponsor Fee and Player fees are not submitted in a timely manner, it may result in the forfeit of each game scheduled until paid. NO paying at the field.
4. Sorry, no refunds of Sponsor fees or Player fees.
5. BALL SIZE: 8 ½ inch playground style kickball
7. 1 or 2 Umpires per game and Umpires keep score
8. Team shirts are required to be the same color, have sponsor logo and numbers. Minimum size of number is 6 inches.
9. You can change from one team to another only once per season up to the halfway mark, when you transfer to another team you must sit out one game of the team you're going to
10. Call the Athletic Director at 540-3830 to verify player eligibility